

# Software-Managed Caches: Architectural Support for Real-Time Embedded Systems

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## **OUTLINE:**

- **Motivation: the problem with caches**
- **One Solution: software-managed**



## **Why Traditional Caches Suck**

**NON-DETERMINISM**



## Solutions to the Problem

### USE DSP-STYLE DATA CACHES

- Software explicitly manages movement
- What about instructions?

### WIRE DOWN REGIONS OF MEMORY

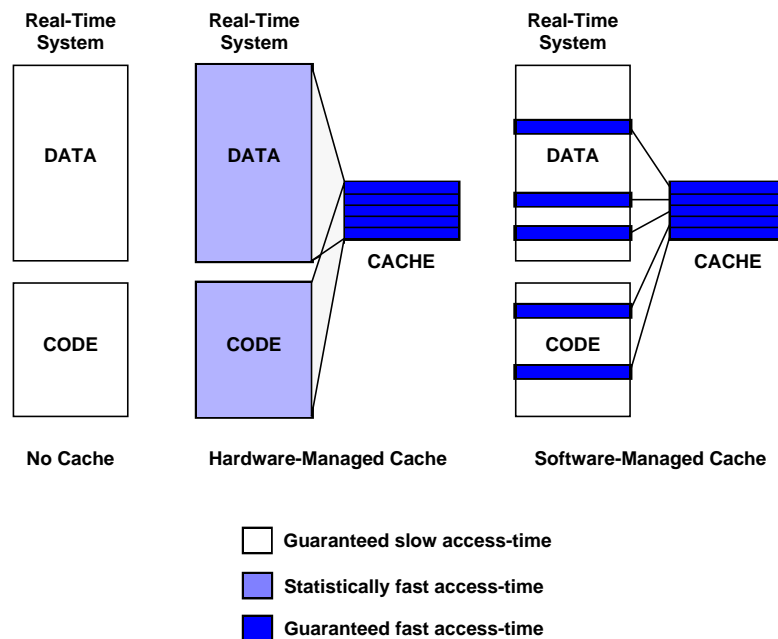
- Usually at a page granularity (in TLB)
- Requires operating system assistance

### PARTITION THE CACHES

- Solves part of the problem
- Inter-partition consistency an issue

### DISABLE CACHES

## Software-Managed Caches



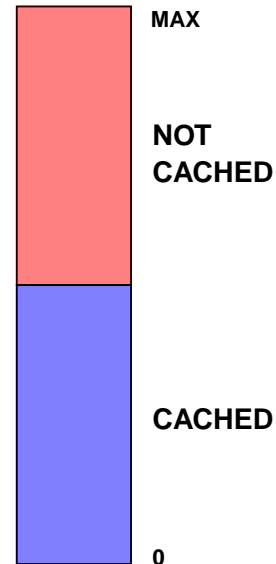
## Software-Managed Caches

Top bits determine  
memory-access behavior

OS ensures that  
virtual-physical  
translation is the same  
for both subspaces

Other possibilities:

- Physical/virtual
- Faulting/non-faulting
- Which cache or memory structure



## Application Behavior

```
int *array = malloc (N * sizeof int);  
int *stream = malloc (N * sizeof int);  
int *mix = malloc (N * sizeof int);
```

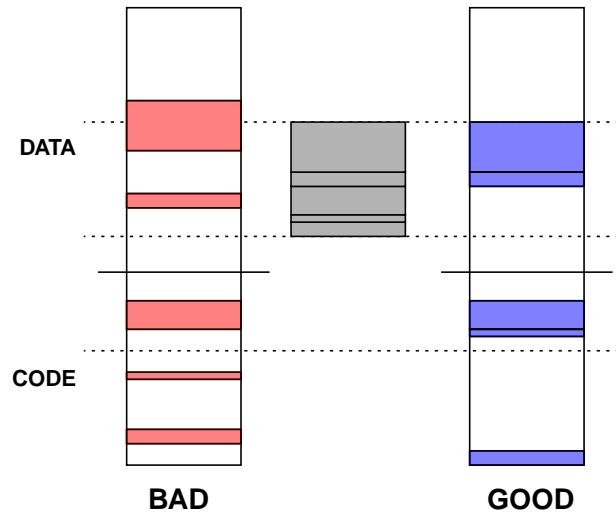
```
for (i=0; i<N; i++)  
    x = array[i];
```

```
stream |= MIN_NEG_INT; /* 0x80000000 */  
for (i=0; i<N; i++)  
    x = stream[i];
```

```
for (i=0; i<N; i++)  
    x = (cache_it (i) ? mix[i]  
        : (mix | MIN_NEG_INT)[i];
```

# Compiler Behavior

## Group Data & Instructions to MINIMIZE CACHE CONFLICTS



## Issue: Discontinuities

### DATA SPACE

- Relatively easy to rearrange items

### CODE SPACE

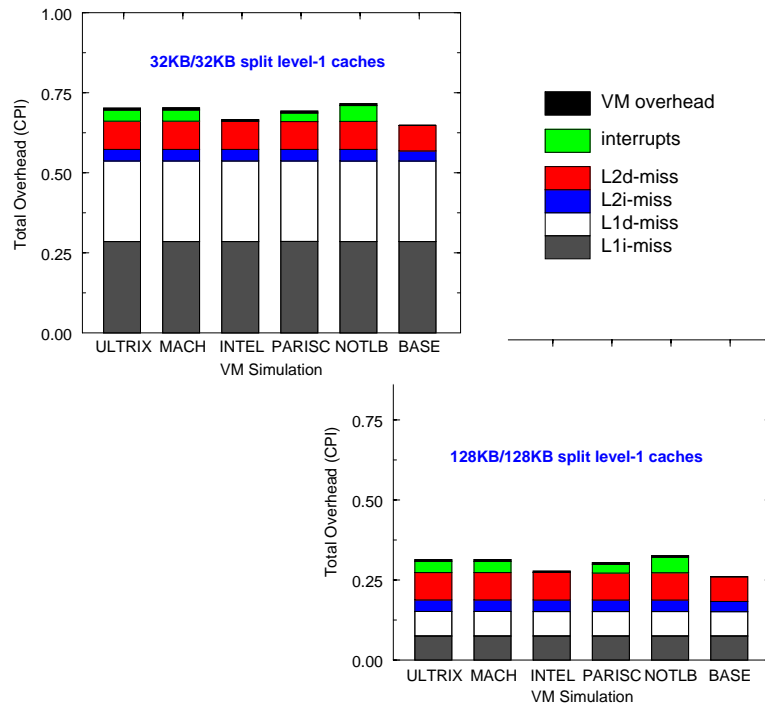
- Can move FUNCTIONS around easily
- PORTIONS of code is another matter ...

### FINE-GRAINED PLACEMENT:

- Virtual addresses vs. physical addresses
- Segmented addresses potentially better

**PROBLEM:** fine-grained relocation at  
granularity of TLB page

## Performance: GCC



## Summary

### Hardware support has been explored:

Bruce L Jacob and Trevor N Mudge. "Software-managed address translation." *Proc. Third International Symposium on High Performance Computer Architecture (HPCA-3)*, pp. 156-167. San Antonio TX, February 1997.

Bruce L Jacob and Trevor N Mudge. "A look at several memory management units, TLB-refill mechanisms, and page table organizations." *Proc. Eighth International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS-8)*, pp. 295-306. San Jose CA, October 1998.

### Hardware/software issues being explored as part of F-ZONE project

<http://www.ee.umd.edu/~blj/>